

ImageButton

Overview

ImageButton [is](#) a SwiftUI view representing a button with various styles, images, labels, and configurations. This button [is](#) designed [for](#) macOS 14.0 and iOS 17.0 onwards.

Example Code

Standard Initializer:

```
public init(  
    label: String = "",  
    image: Image = Image("AppIcon"),  
    action: @escaping () -> Void = {},  
    style: ImageButtonType = .clear,  
    imageSize: ImageSize = .size_20x20,  
    content: ContentTypeEnum = .imageAndLabel,  
    alignment: Alignment = .center,  
    colorMode: ColorModeEnum = .light,  
    isSelected: Bool = false,  
    font: Font? = nil  
)
```

Parameters:

- `image`: Image to display on the button.
- `action`: Closure defining the action to be executed when the button [is](#) pressed.
- `style`: Style of the button (`ImageButtonType`).
- `imageSize`: Size of the image on the button.
- `content`: Arrangement of image and label on the button (`ContentTypeEnum`).
- `alignment`: Alignment of the content within the button.
- `colorMode`: Color mode (light or dark) to adapt to the button background.
- `isSelected`: Flag indicating whether the button [is](#) selected.
- `imageColors`: Colors to be applied to the image.
- `imageName`: Name of the image.
- `isRequired`: Flag indicating whether the button [is](#) required.
- `font`: Font [for](#) the button label.

Initializer Using ImageType:

```
public init(  
    label: String = "",  
    image: ImageType = .none,  
    action: @escaping () -> Void = {},  
    style: ImageButtonType = .clear,  
    content: ContentTypeEnum = .imageAndLabel,  
    alignment: Alignment = .center,  
    colorMode: ColorModeEnum = .light,  
    isSelected: Bool = false,  
    font: Font? = nil  
)
```

Parameters:

- `imageType`: Type of the image (using `ImageType`).
- `action`: Closure defining the action to be executed when the button `is` pressed.
- `style`: Style of the button (`ImageButtonType`).
- `imageSize`: Size of the image on the button.
- `content`: Arrangement of image and label on the button (`ContentTypeEnum`).
- `alignment`: Alignment of the content within the button.
- `colorMode`: Color mode (light or dark) to adapt to the button background.
- `isSelected`: Flag indicating whether the button `is` selected.
- `imageColors`: Colors to be applied to the image.
- `imageName`: Name of the image.
- `isRequired`: Flag indicating whether the button `is required`.
- `font`: Font `for` the button label.

Example Usage

```
ImageButton(  
    label: "Button Label",  
    image: Image("icon"),  
    action: {  
        // Perform button action  
    },  
    style: .flat,  
    imageSize: .size_30x30,  
    content: .imageAndLabel,  
    alignment: .center,  
    colorMode: .light,  
    isSelected: false,  
    font: .title  
)
```